

# Spectroscopic Instrumentation

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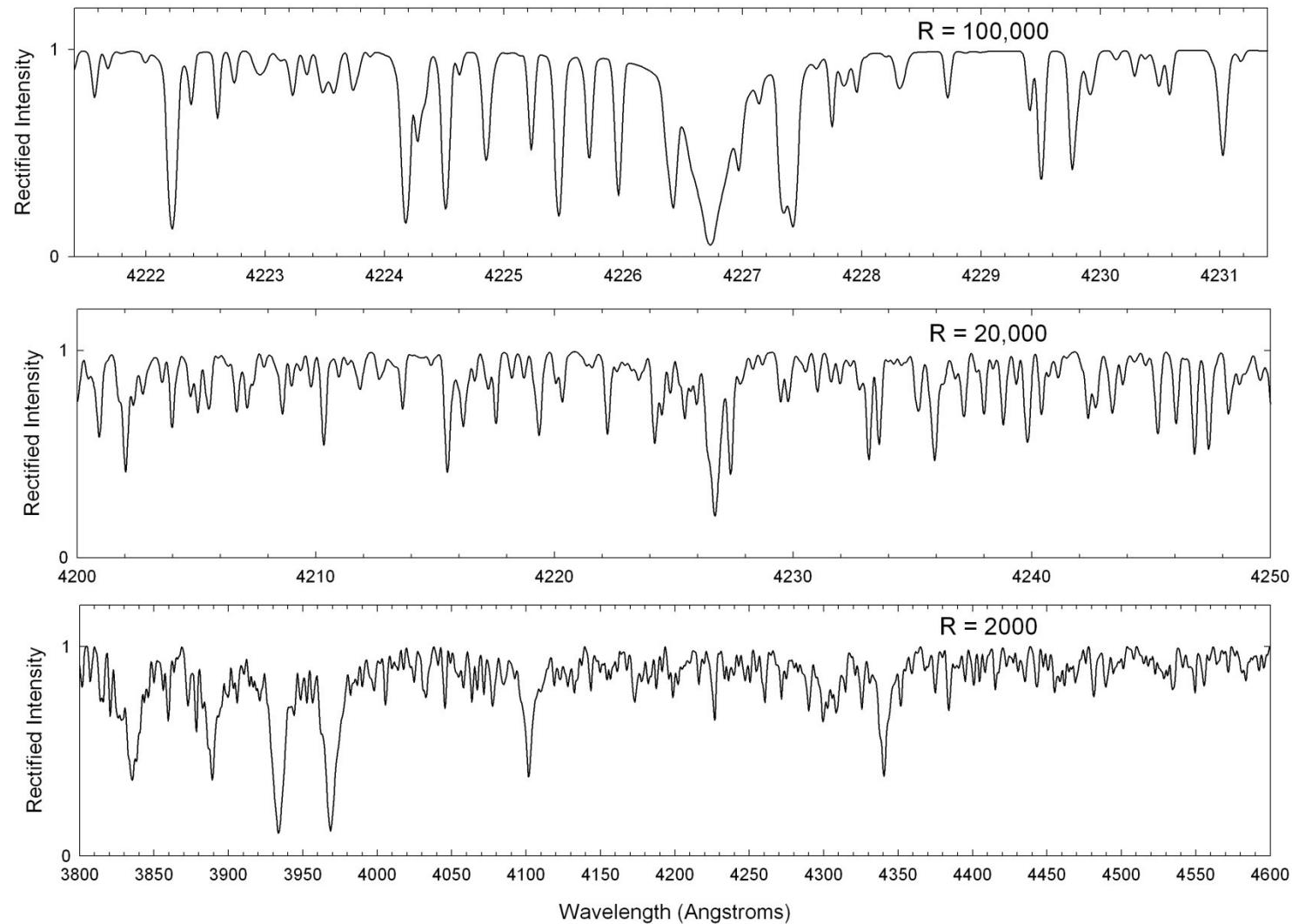
# Principal parameters of a spectrograph

- \* spectral resolution  $R = \lambda/\Delta\lambda$  (FWHM)
- \* optical efficiency=throughput - every photon counts !!!
- \* useful wavelength range
- \* RV/wavelength stability
- \* amount of scattered light

## Dispersion:

- \*  $10 < R = \lambda/\Delta\lambda < 1000$  (low)
- \*  $1000 < R < 10000$  (medium)
- \*  $> 10000$  (high)

# Spectral range vs. resolution



# Spectrograph types

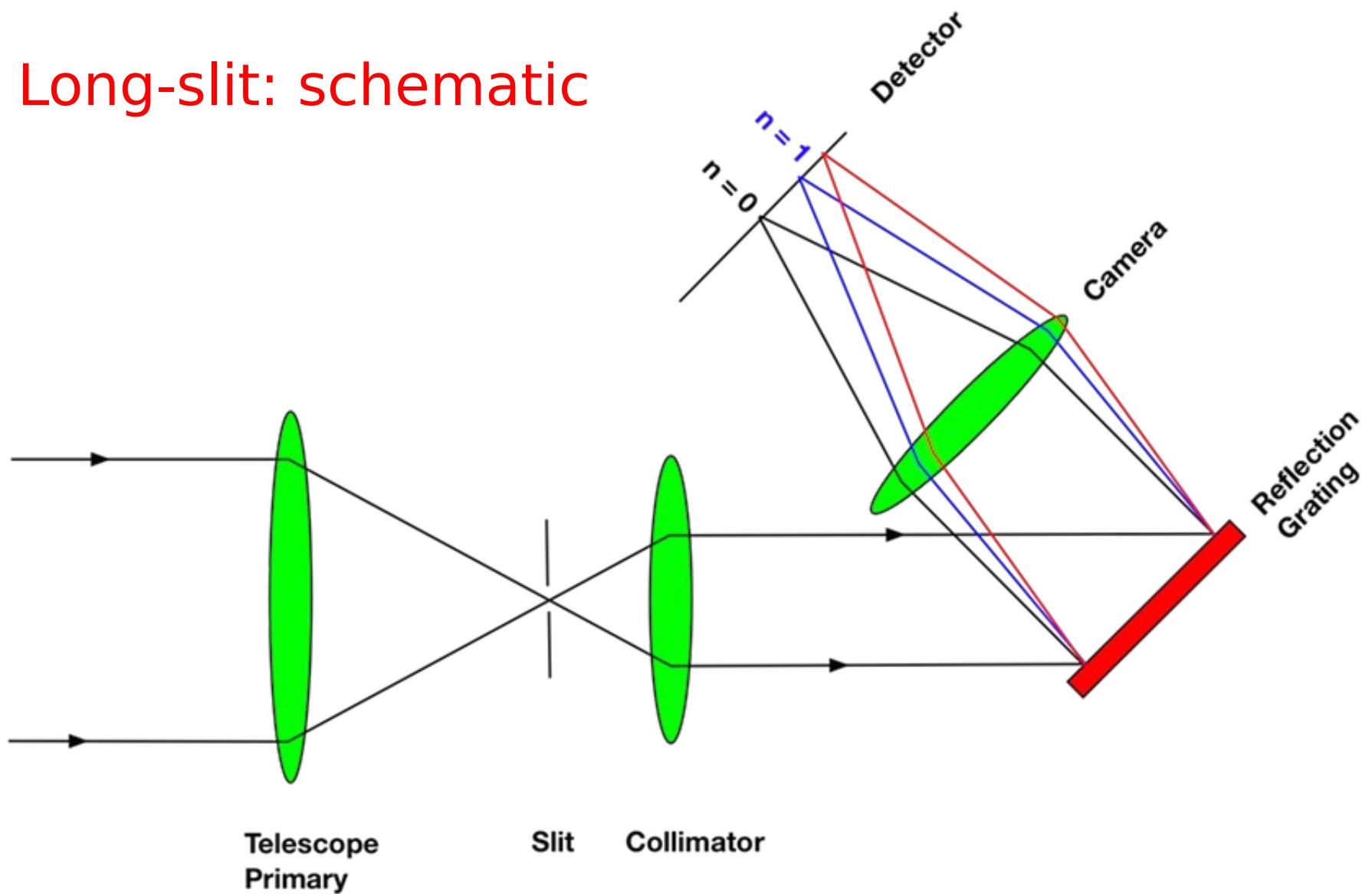
# Design

- \* objective prism, fiber-fed, slit-mounted (telescope focus), coudé (=elbow)
- \* long-slit, échelle, multi-object/fiber, Fourier transform
- \* single-channel, double channel (typically red and blue channel)

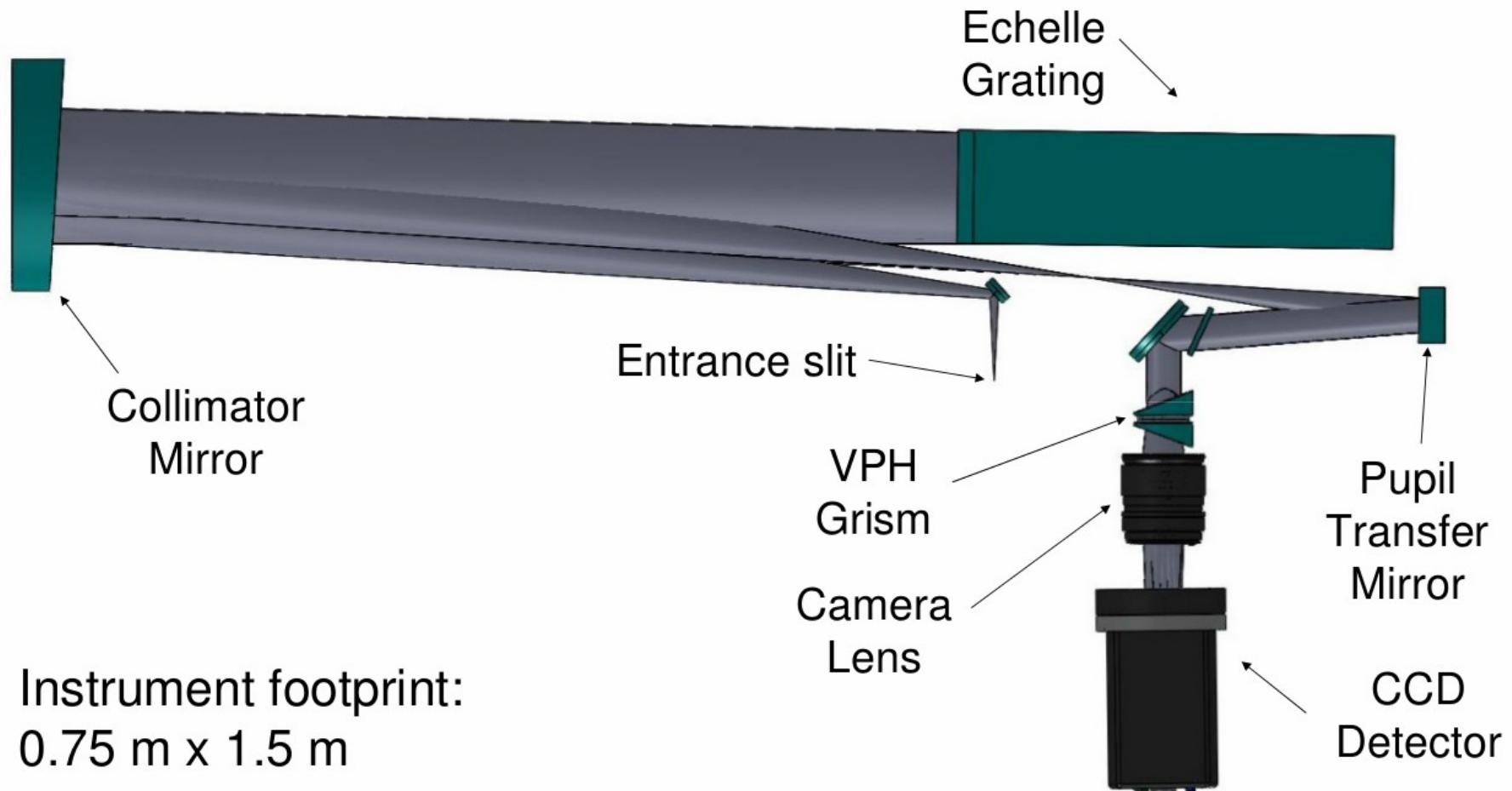
# Spectroscopy facts

- \* the larger telescope the larger spectrograph
- \* the larger seeing the larger spectrograph
- \* the large resolution the smaller SNR

## Long-slit: schematic

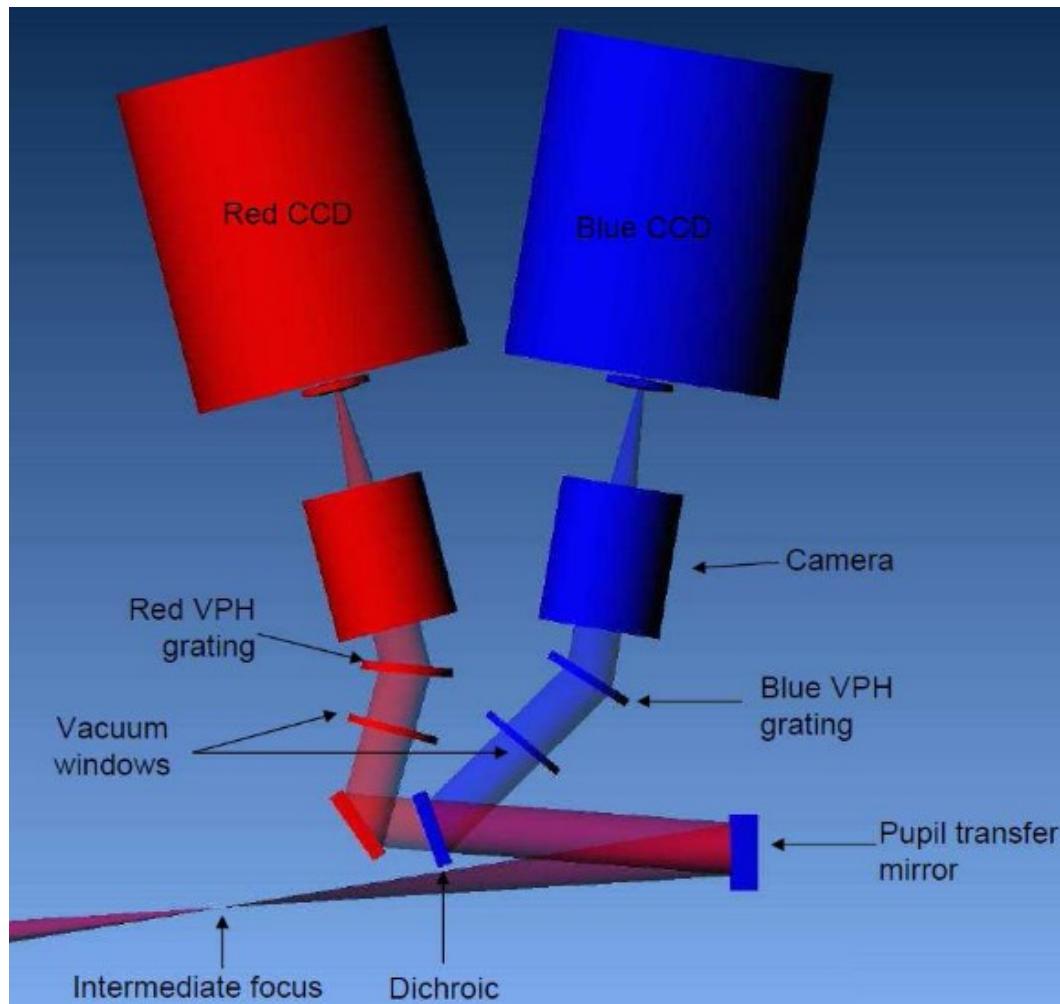


# échelle white-pupil design: more realistic...



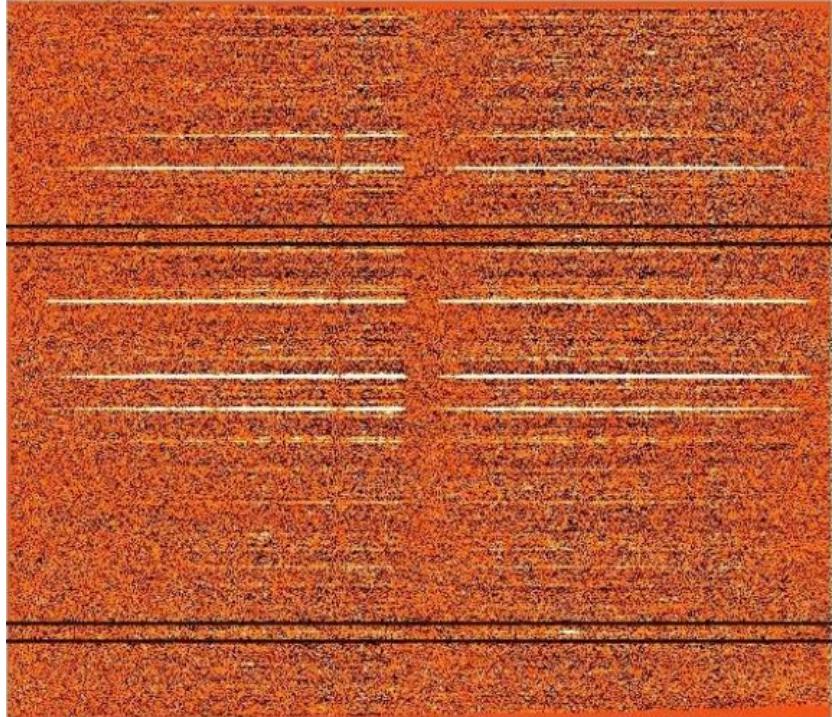
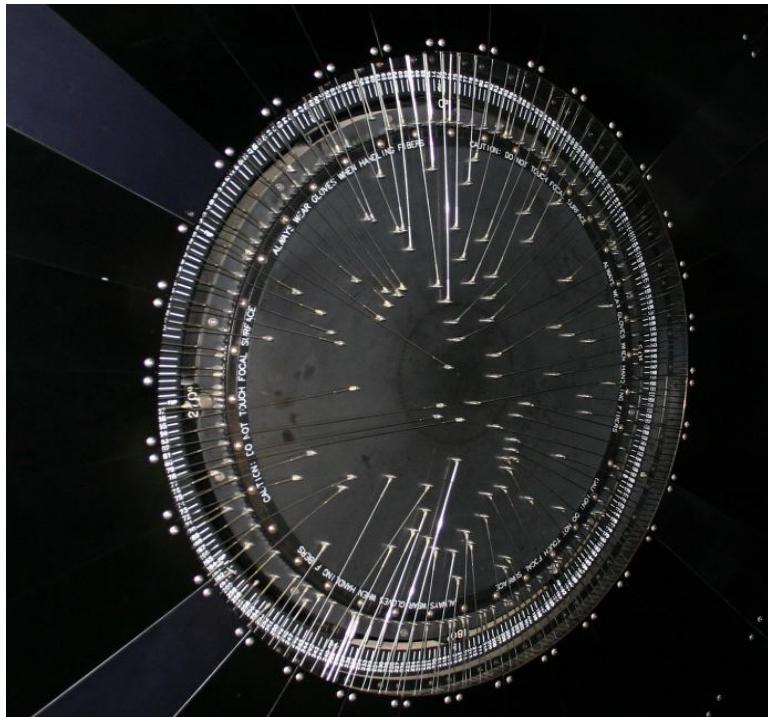
\* Littrow configuration: angle of incidence equals to angle of diffraction

# échelle white-pupil design: two channels



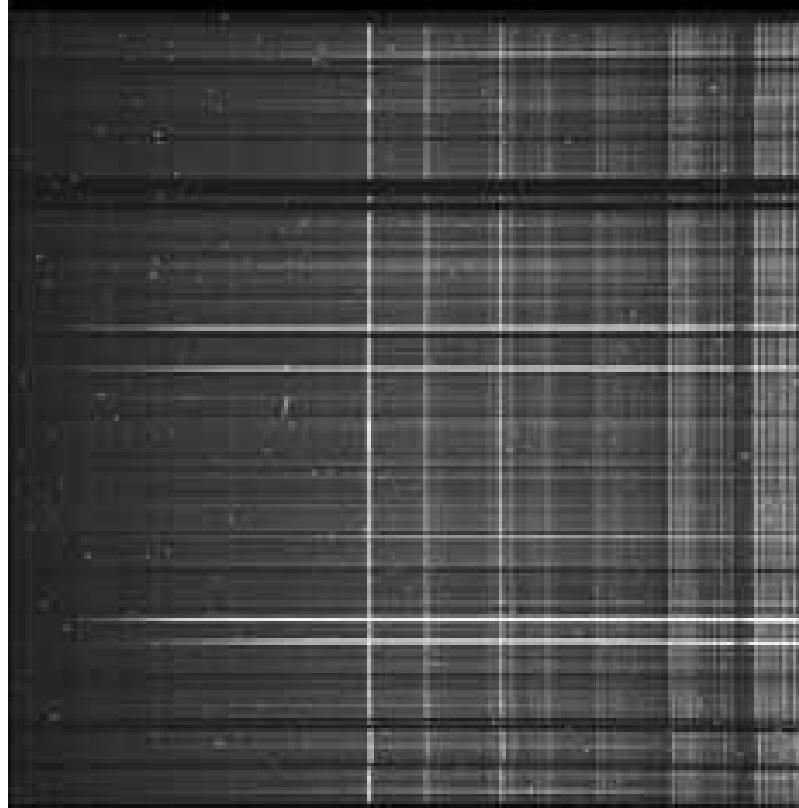
# Multi-object spectrographs

- \* Observing one star at a time is inefficient
- \* ideal for stellar clusters
- \* typically a number of optical fibers put at locations of stars
- \* fiber positioners or masks, up to several hundred fibers

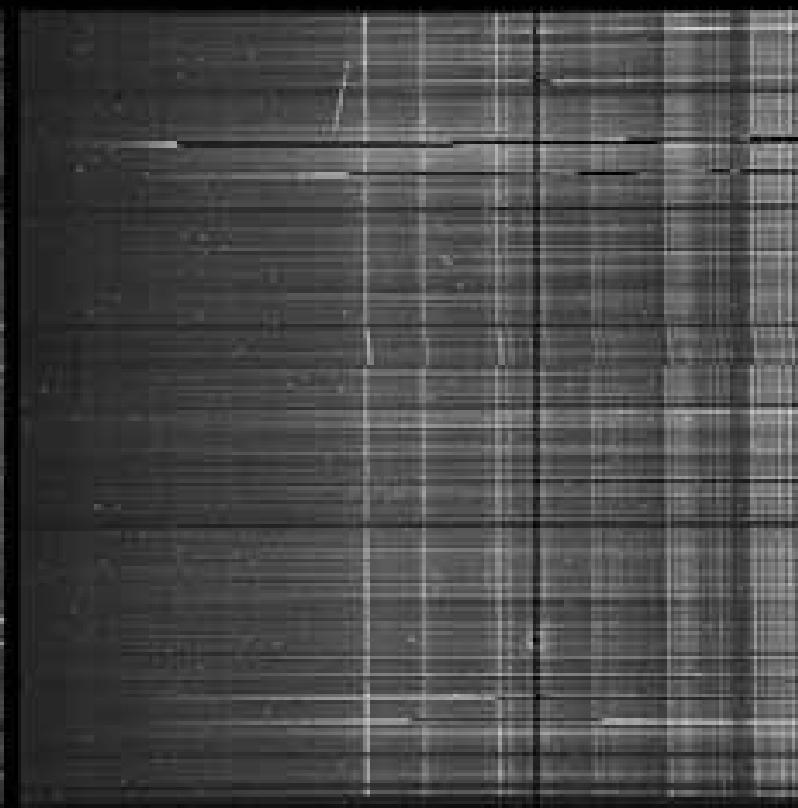


2dF 400 fibres 27/9/1997

CCD 1

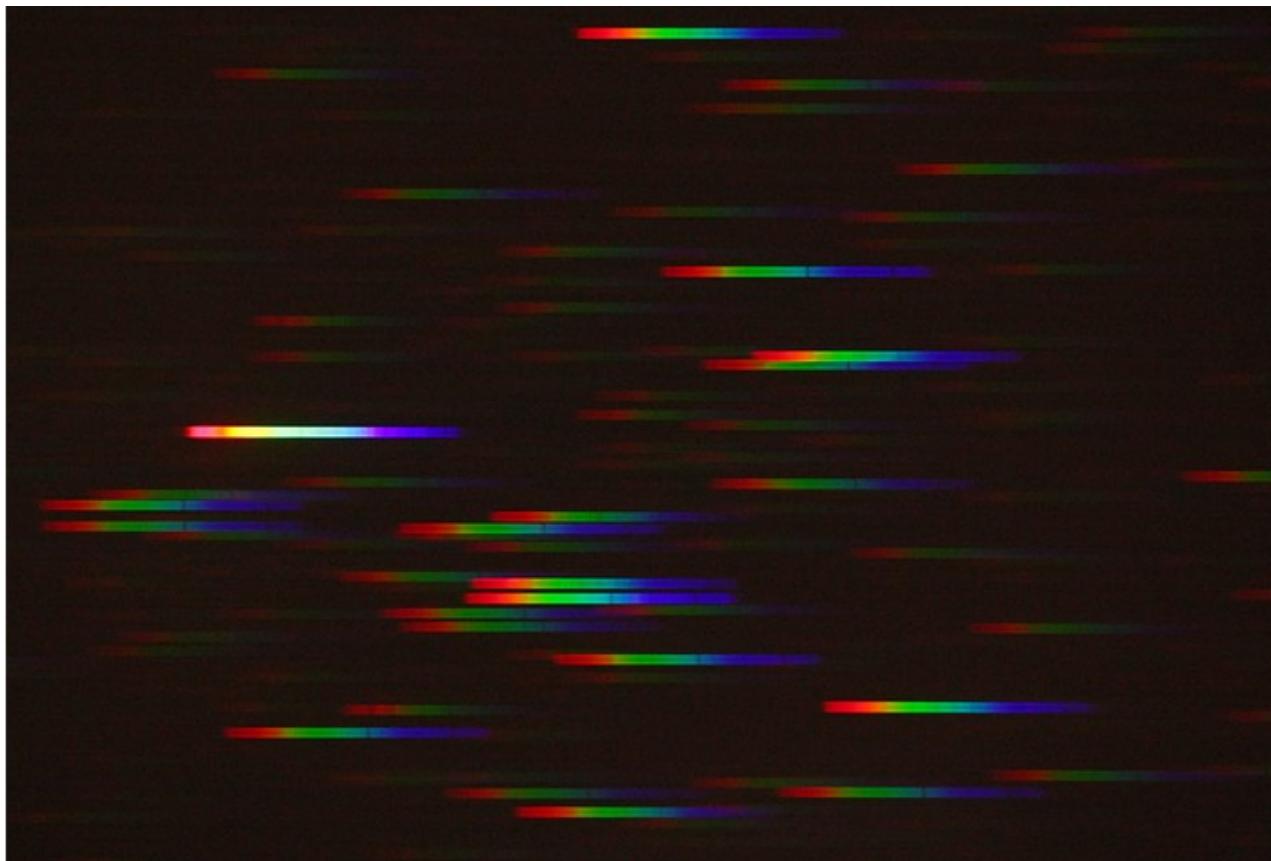


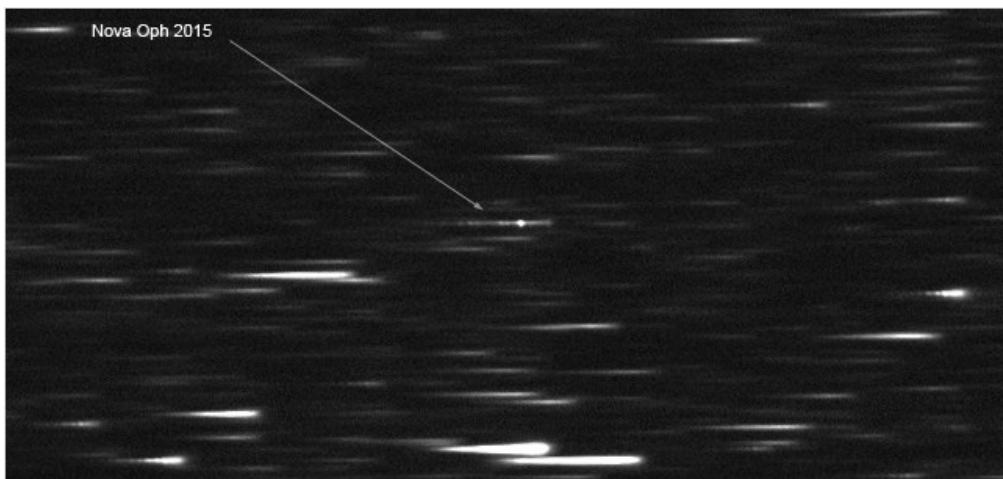
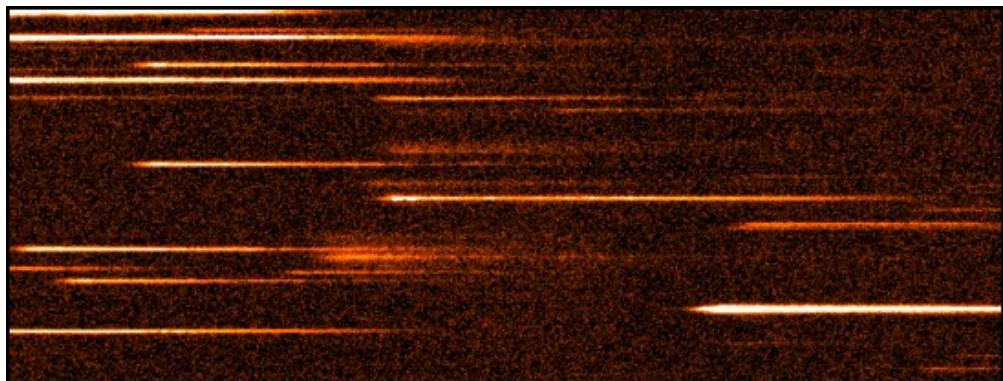
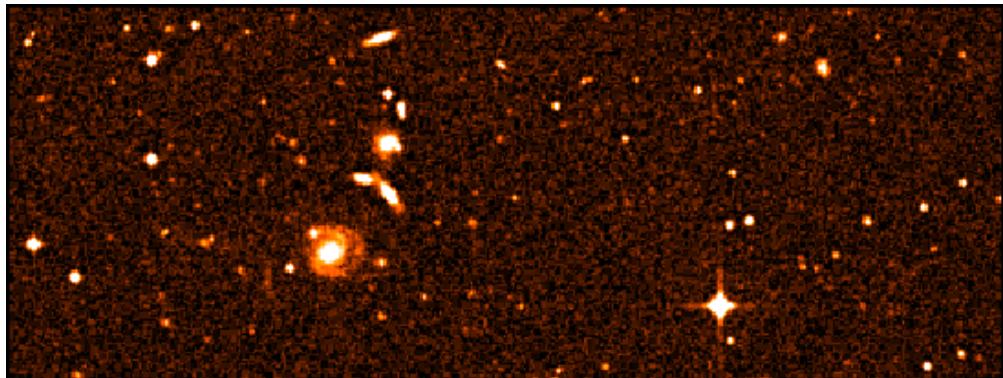
CCD 2



# Objective prism spectroscopy

- \* a wedge prism is mounted at the top of the telescope (before the aperture)
- \* for a 60cm telescope typically 10-degree wedge
- \* Ideal for surveys as low-dispersion multi-object spectrographs
- \* Principal disadvantage: spectra overlapping

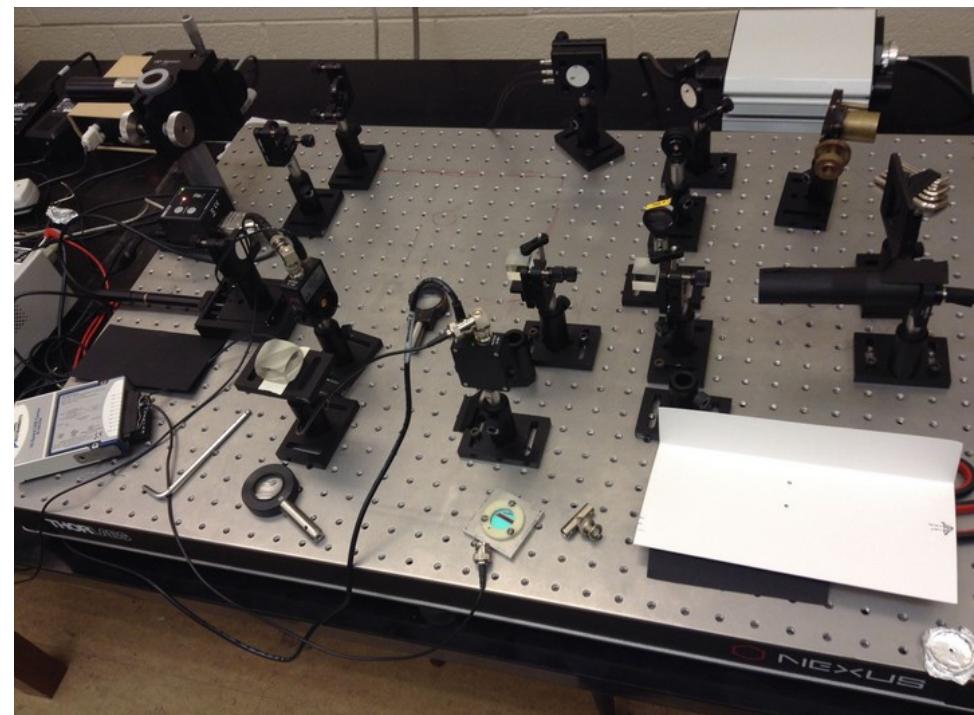
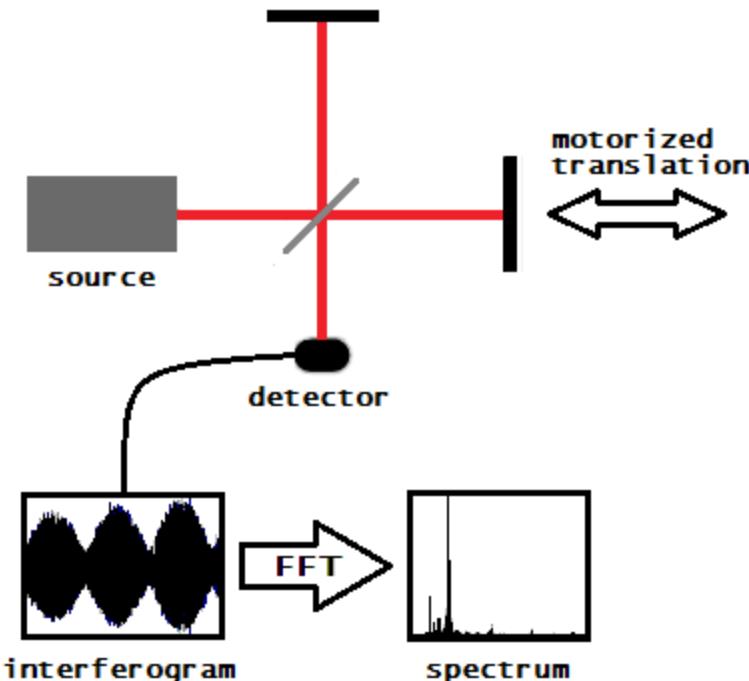




Prism of the Rozhen 50/70  
Schmidt telescope

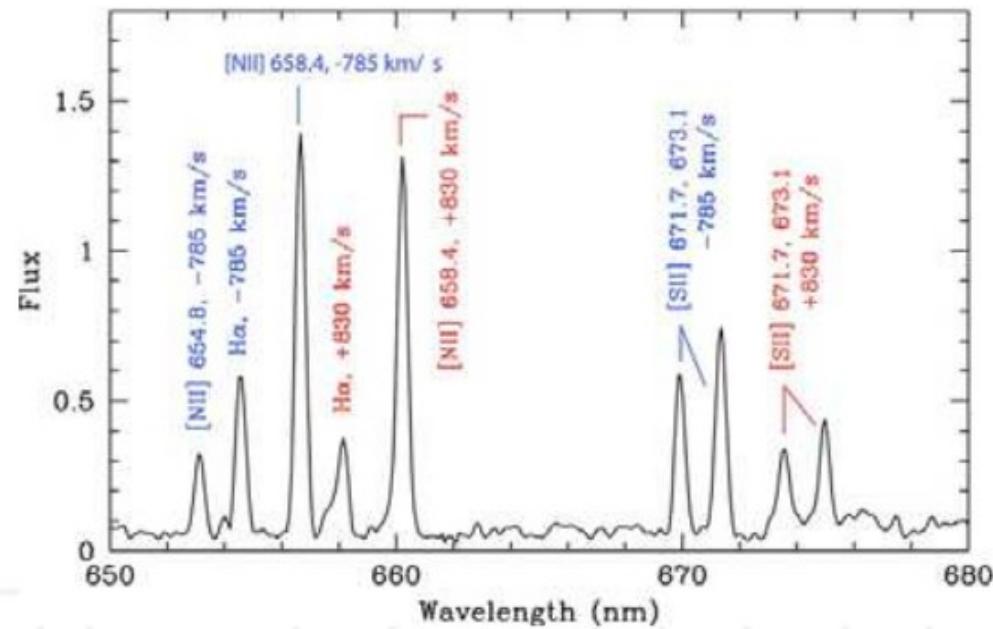
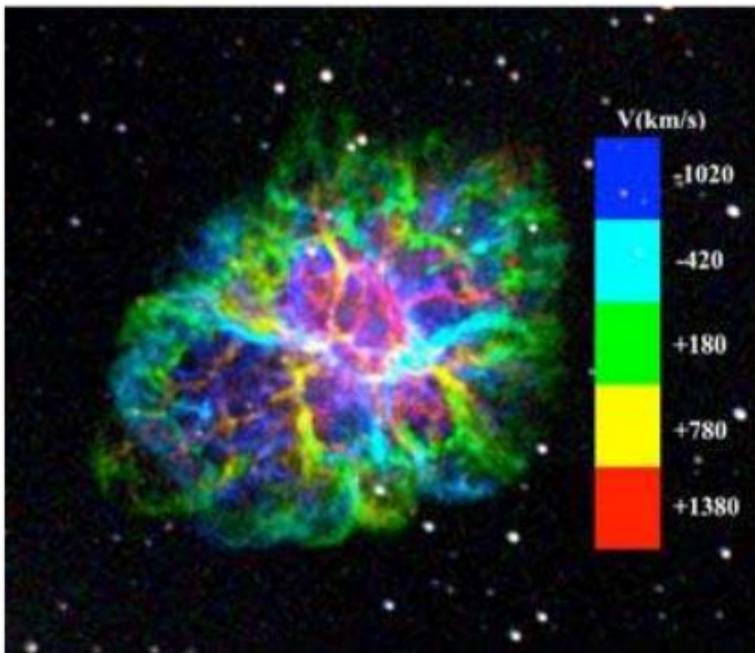
# Fourier-transform spectrographs

- \* Fourier transform spectrometer is based on a Michelson interferometer
- \* Intensity as the function of the movable mirror is recorded, spectrum is obtained as the Fourier transform
- \* FTS were originally introduced in the infrared domain, where only single-element detectors were available



# Fourier-transform spectrographs

- \* FTS reach very high spectral resolutions  $R > 100000$
- \* very wide wavelength range typically far to IR depending on the detectors (diode is enough)
- \* Principal disadvantages: one scan lasts several minutes, requires bright sources, requires ultimate instrument stability to vibrations
- \* Recently imaging FTS = FTIS



# Applications

- \* objective prism + multi-object spectrographs: surveys, classification
- \* long-slit spectrographs: spectrophotometry, classification, extended sources
- \* échelle spectrographs: line profile analysis, abundance analysis, Doppler tomography
- \* FTS: molecular vibrational and rotational spectra, resolving fine structures, multiplets

# Main components of a spectrograph

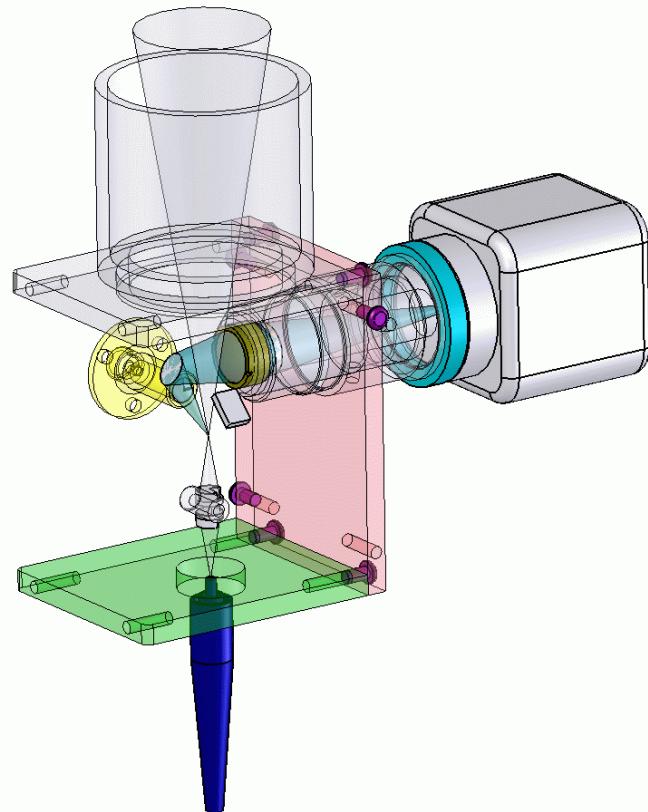
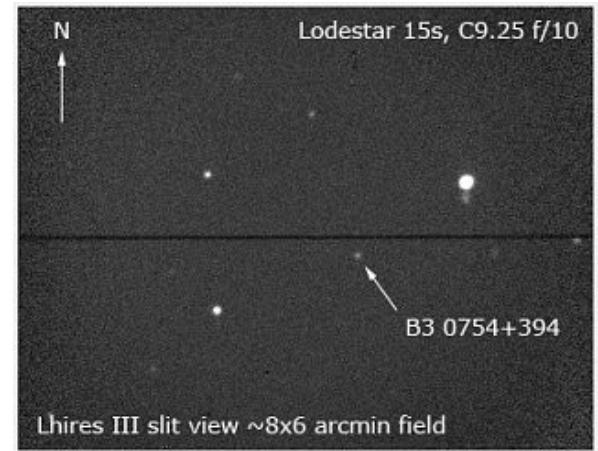
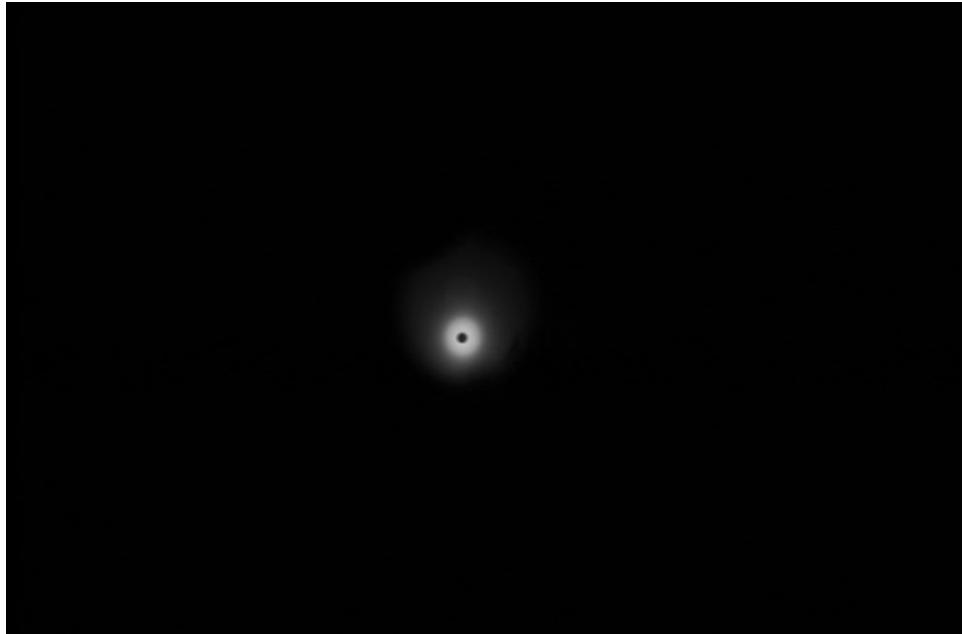
# 1. slit

- \* entrance aperture of the spectrograph
- \* size of the slit determines spectral resolution
- \* slit limits light of sky and other nearby sources
- \* slit sets the reference point for the wavelength system
- \* recorded spectrum is made of slit images



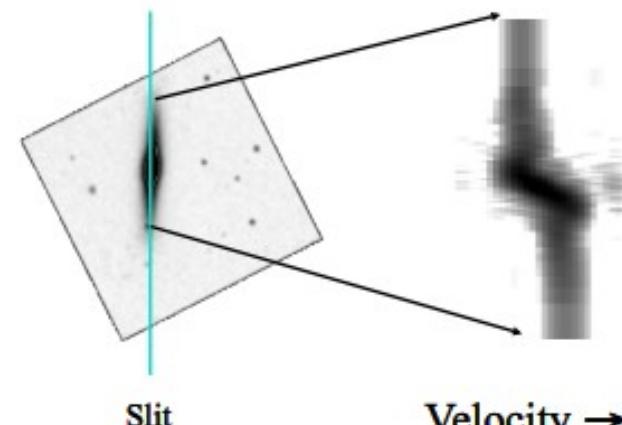
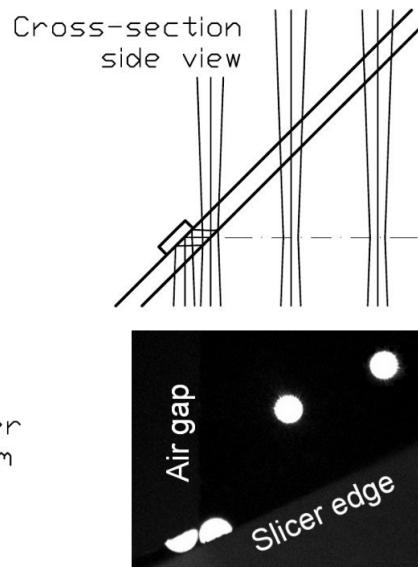
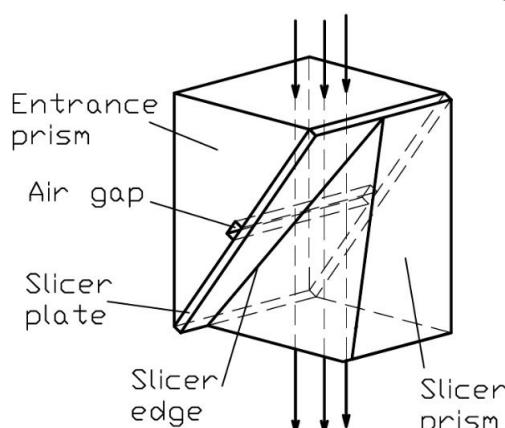
# Slit guiding unit

- \* inclined mirror reflects telescope image to a video or a fast CCD camera
- \* reflective and inclined slit for guiding
- \* exposure-meter (behind the slit), few % of light is taken to check the signal



# Slits & aperture plates

- \* slit must match the typical seeing disc at the telescope focus: the slit reduces amount of incident light: slit losses
- \* aperture plates/ deckers: enable selection of various slits (shapes/sizes)
- \* for échelle limited by inter-order overlap
- \* image slicers to save on big gratings and optics
- \* long-slit spectroscopy



Distance →

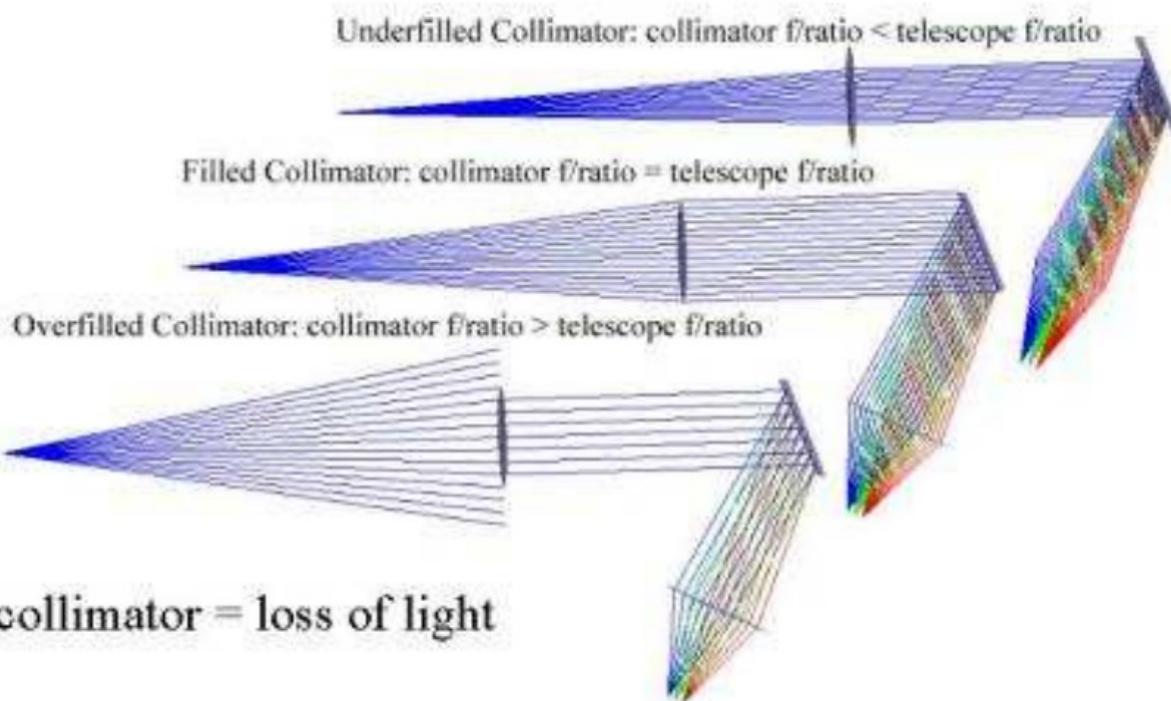
Velocity →

## 2. collimator

- \* collimator makes the divergent beam to be parallel
- \* focal ratio of collimator must match focal ratio of the telescope
- \* the collimator size determines the size of the grating, it scales with the telescope size to preserve the same resolution
- \* small spectrographs use an aspheric lens (introduces the chromatic aberration, absorbs UV light...)
- \* larger spectrographs use on-axis or better off-axis parabola (no vignetting)



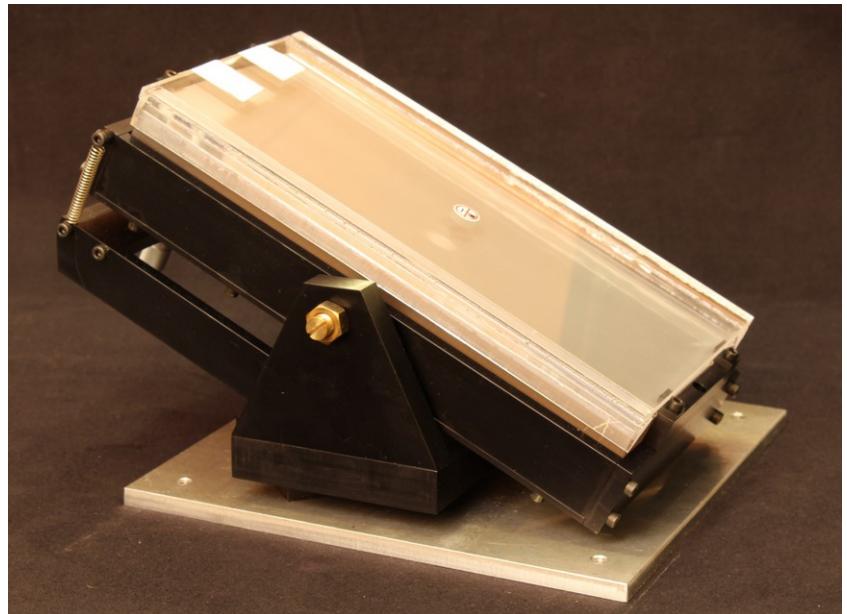
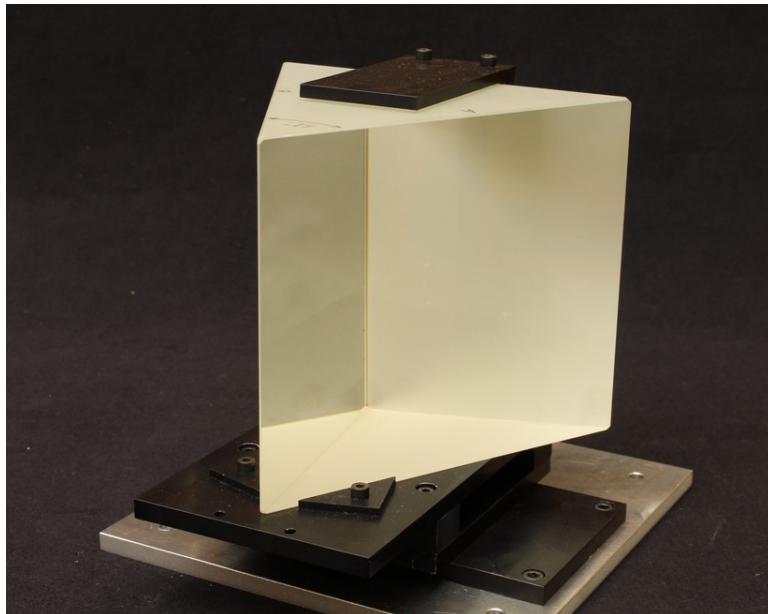
- Underfilled collimator = loss of resolution



- Overfilled collimator = loss of light

### 3. dispersion element

- \* without the dispersion element the spectrograph re-images the slit on the CCD, with disperser this is still valid for monochromatic light
- \* glass prism
- \* ordinary or blazed grating
- \* échelle grating
- \* grism = grating engraved on a prism = quickly converts imaging instrument to a spectrograph

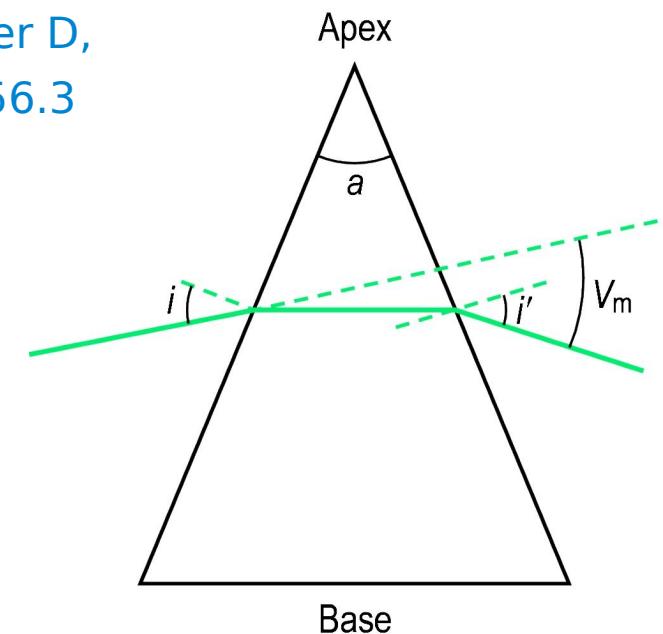
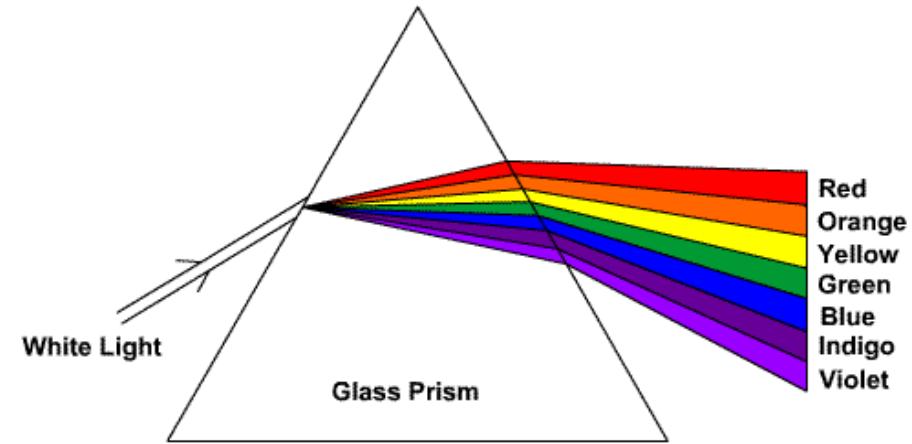


# Prisms

- \* prisms disperse light by refraction
- \* red light is bent less than violet
- \* Abbe number  $V_D$

$$V_D = \frac{n_D - 1}{n_F - n_C},$$

- \* where  $n_D$ ,  $n_F$ ,  $n_C$  are refractive indices for Fraunhofer D, F and C spectral lines (589.3 nm, 486.1 nm and 656.3 nm respectively)
- \* the larger the Abbe number the lower chromatic aberration (dispersion)



# Diffraction gratings

- \* multi-slit diffraction and interference of light
- \* diffraction gratings: reflection and transmission
- \* most astronomical gratings are reflection type
- \* ruled (cut with ruling machines and replicated) vs. holographic gratings (cheaper alternative)
- \* the path difference between two successive grooves is  $d(\sin \alpha + \sin \beta)$ , where  $\alpha$  - angle of incidence,  $\beta$  - angle of diffraction,  $d$  - grating spacing
- \* spectral order  $n$  quantifies how many wavelength differences are introduced between the successive grooves

$$\sin \alpha + \sin \beta = \frac{n\lambda}{d}$$

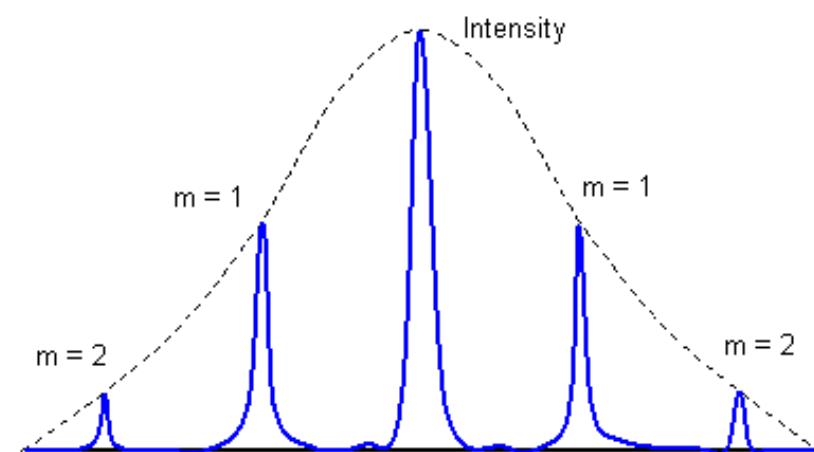
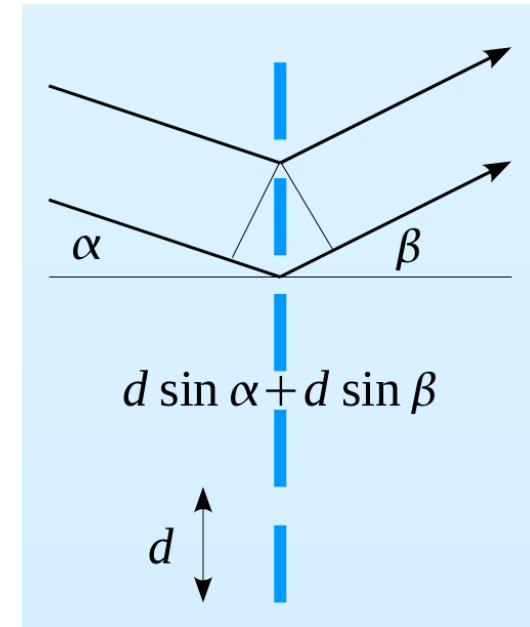
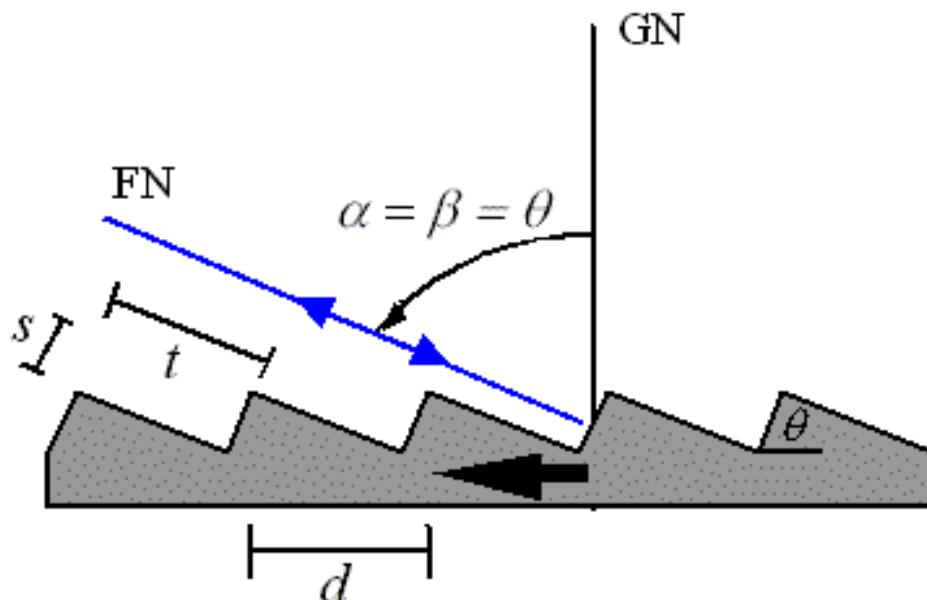


Figure 5

# Blaze

- \* the maximum intensity of a transmission grating lies in 0th order where white light passes, the light is diffracted to many orders...
- \* the intensity distribution is governed by diffraction on the slits/grooves
- \* if the grooves of a reflection grating are inclined the intensity maximum is shifted away from 0-th order
- \* blaze angle  $\theta$  determines the wavelength of maximum intensity
- \* échelle gratings, smaller number of grooves/mm but high interference orders are used,  $\tan \theta = R$  typically integer number, R2, R3, R4

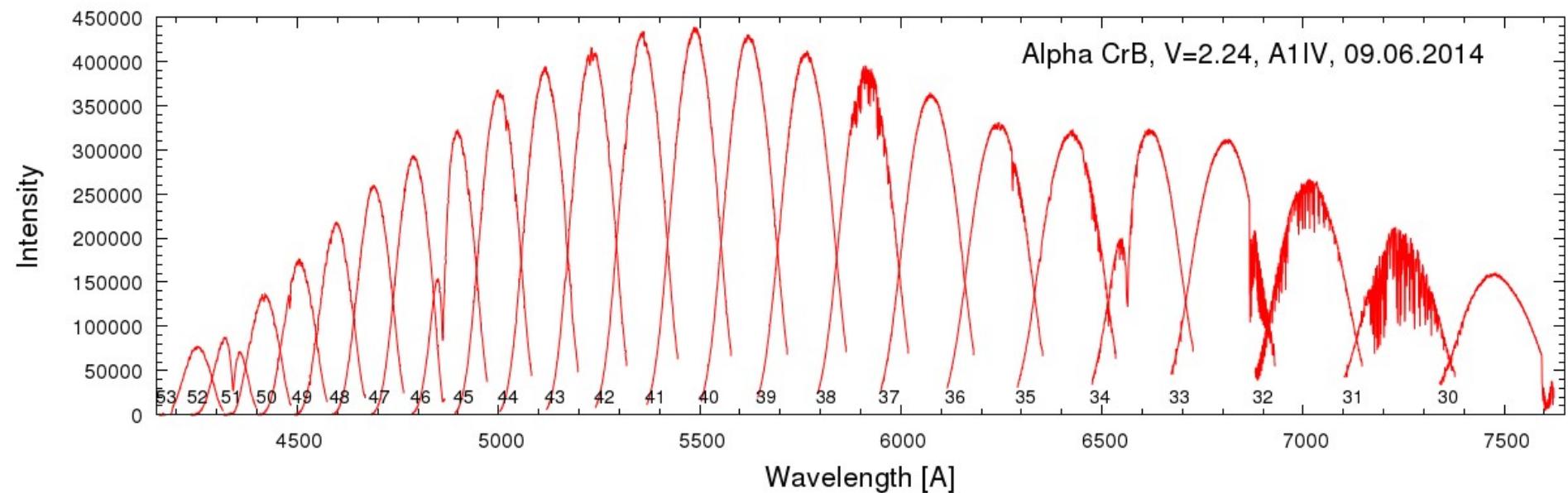


FN = facet normal  
GN = grating normal

# échelle intensity distribution aka blaze

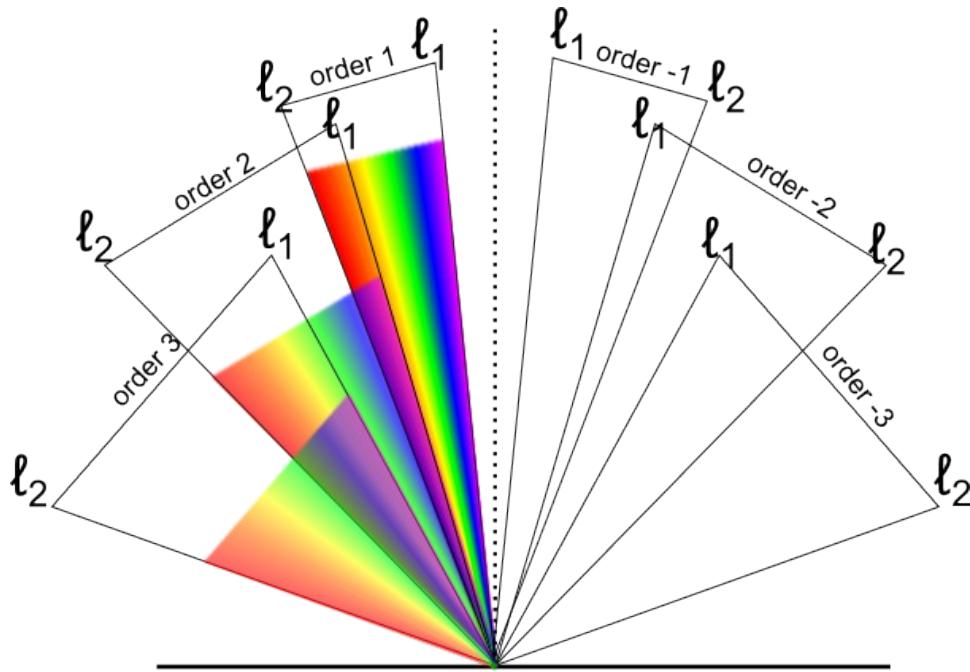
- \* Blaze function = distribution of intensity
- \* Order overlap, free spectral range = wavelength difference at the same  $\beta$

$$I(\beta) = \left[ \frac{\sin(\pi b \cos \phi [\sin(\alpha - \phi) + \sin(\beta - \phi)] \lambda)}{(\pi b \cos \phi [\sin(\alpha - \phi) + \sin(\beta - \phi)] / \lambda) \right]^2$$



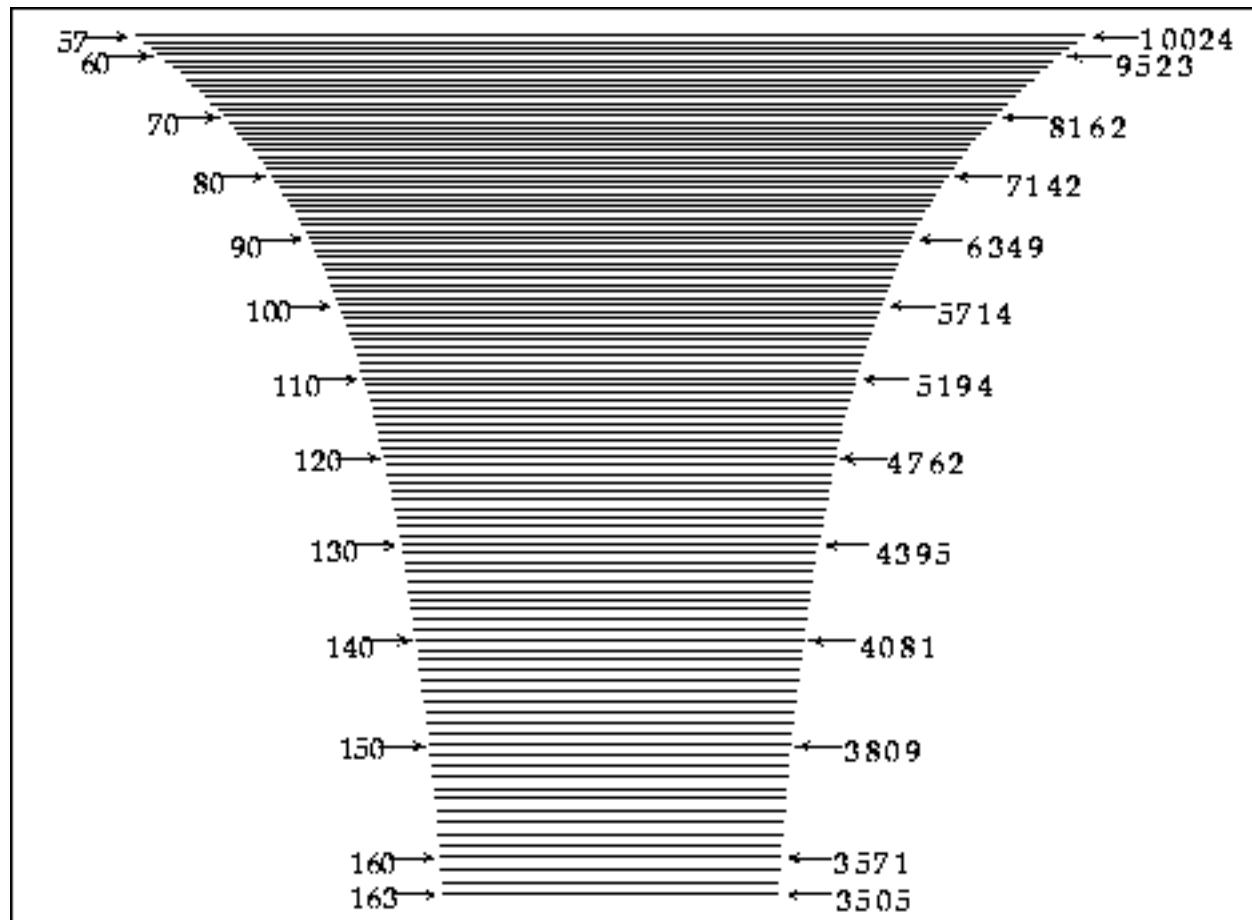
## 4. crossdispersers

- \* spectrum from interference orders overlaps
- \* in long-slit spectrographs 1st and 2nd orders are used - separated by filters
- \* in échelle spectra crossdispersers (prisms, grisms, gratings) are used
- \* prism has highest throughput



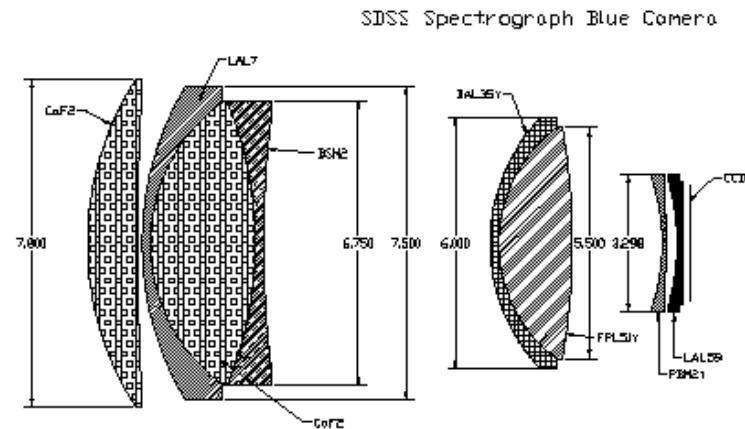
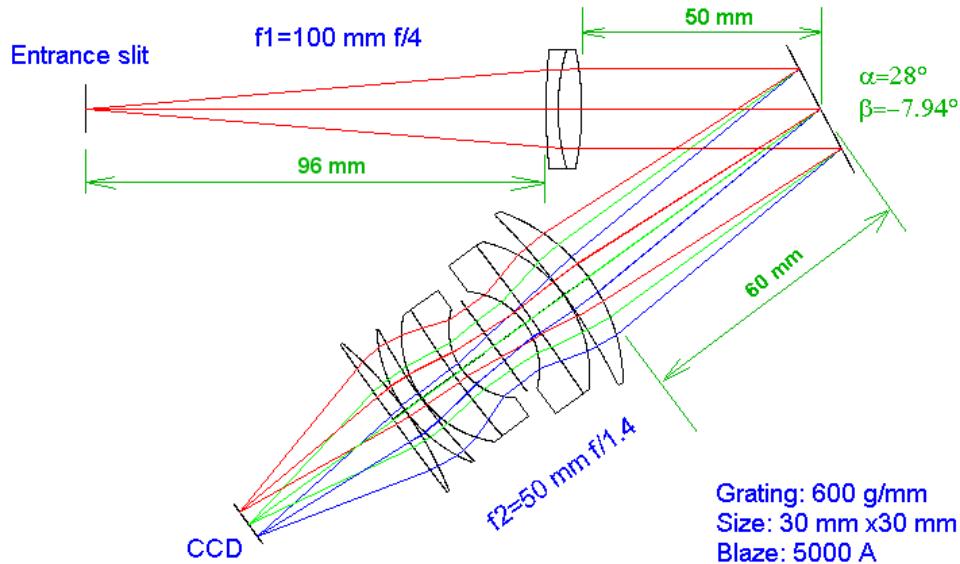
# Echelle format

- \* Spectral orders width vs. crossdispersion
- \* prisms/gratings make crossdispersion non-equidistant



## 5. camera (=spectrum focusing lens)

- \* parallel beam is converted to convergent
- \* images the spectrum produced by the dispersion element on a detector
- \* necessary to image rays far from optical axis and of widely different wavelength
- \* the focal length of the camera vs. CCD chip size vs. spectrum size



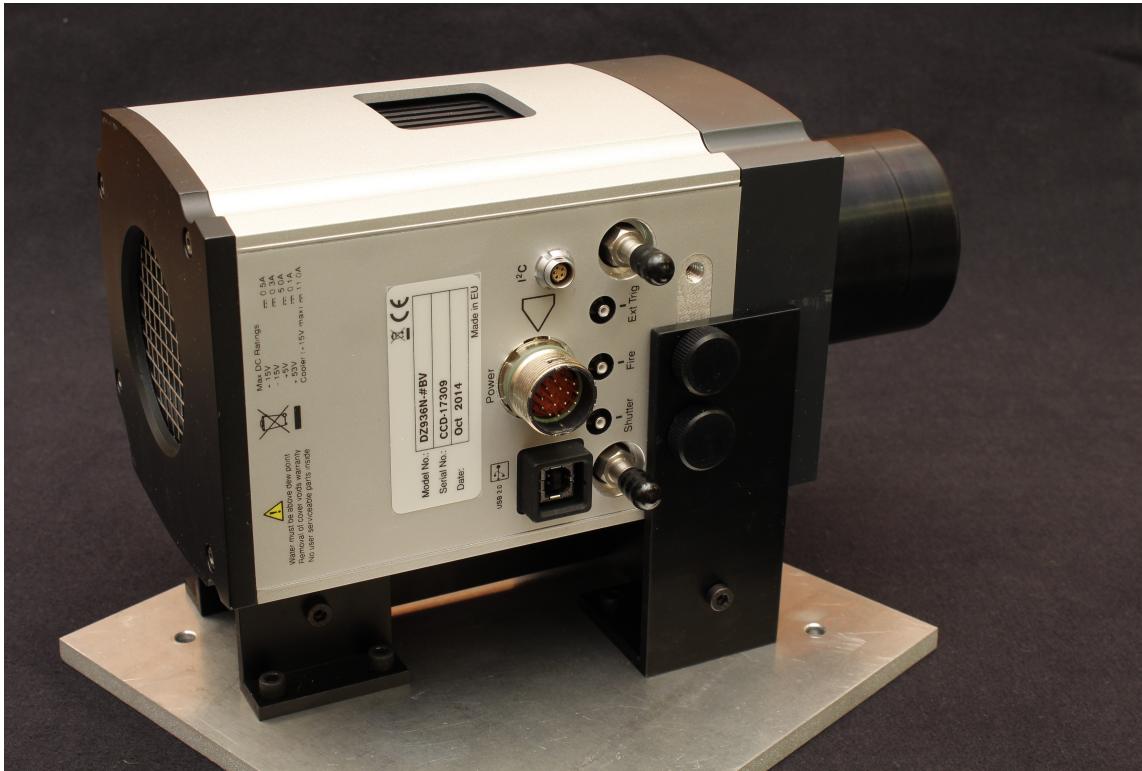
# Camera types

- \* reflecting cameras (Schmidt) have central obscuration but wide wavelength range
- \* lens cameras (e.g. photolense): no central obscuration, need many elements = low throughput
- \* two-channel spectrographs: camera optics optimized for a narrower wavelength range = smaller absorption



# 6. focal detector

- \* in the focal plane of the camera
- \* for highest SNR we need low read-out noise, high QE CCDs, low dark currents -> cooling and vacuum issues
- \* 2-3 pixels per FWHM of spectral resolution
- \* in long-slit systems the longer side of the chip is along the dispersion axis
- \* in échelle spectrographs square chips



Important issues/common caveats

# Achieving high spectral resolution

The spectral resolution depends on:

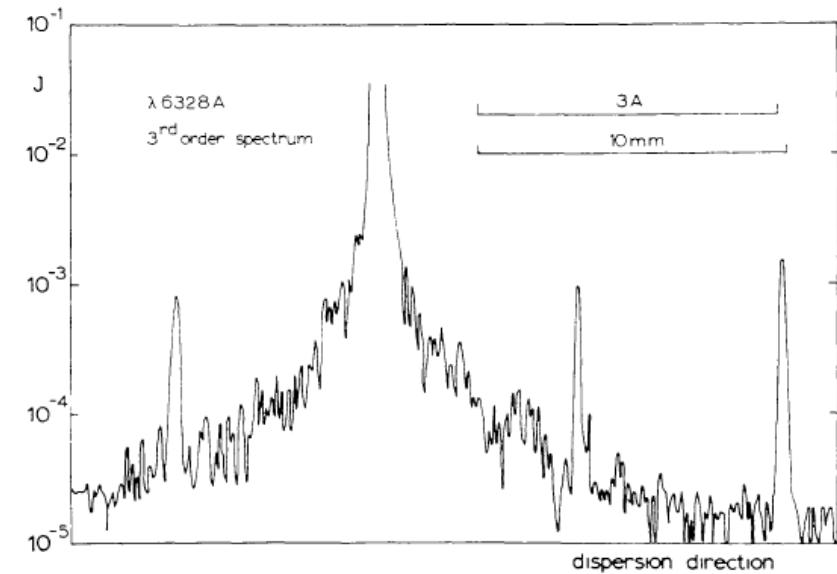
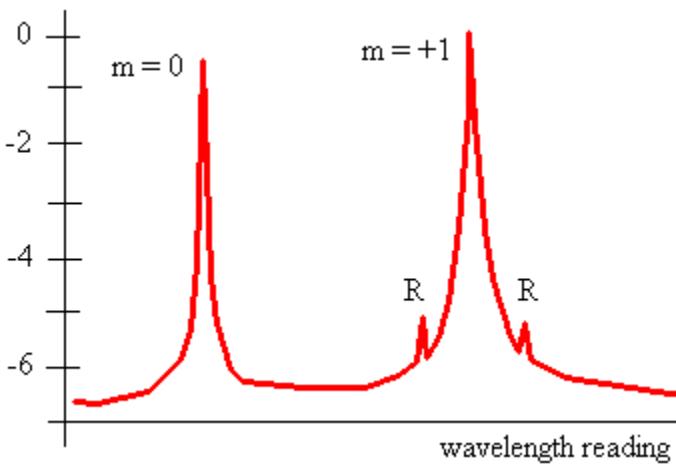
- \* interference order,  $n$
- \* grating spacing,  $d$
- \* grating resolution, given by total number of grooves
- \* angular size of the slit image as seen by the collimator w/ $f_{\text{coll}}$
- \* sufficiently small CCD pixels

$$R = \frac{\lambda}{\Delta\lambda} = \frac{c}{\Delta\nu}$$

$$R = \frac{f_{\text{coll}}}{w} \frac{n^2}{d^2} \left( \frac{\sin \alpha + \sin \beta}{\cos \alpha} \right)$$

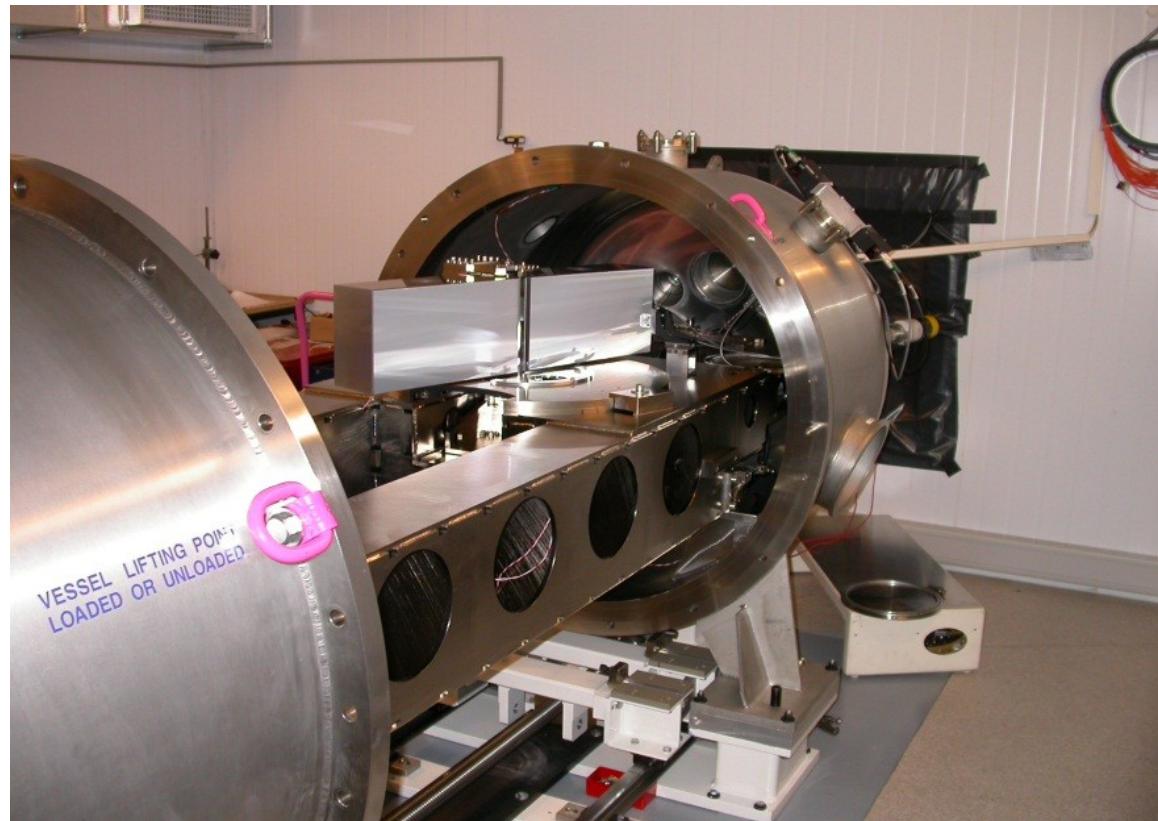
# Spectral resolution and instrumental profile

- \* response of the spectrograph to a monochromatic light (delta function)
- \* observed spectrum = convolution of the instrumental profile and the stellar spectrum
- \* IP for low-resolution instruments can be estimated from lamp lines
- \* IP for high-resolution work using lasers
- \* grating ghosts and light scatter
- \* with lamp spectra astigmatism of the camera can be estimated
- \* FWHM(IP) = resolution



# Achieving high RV accuracy

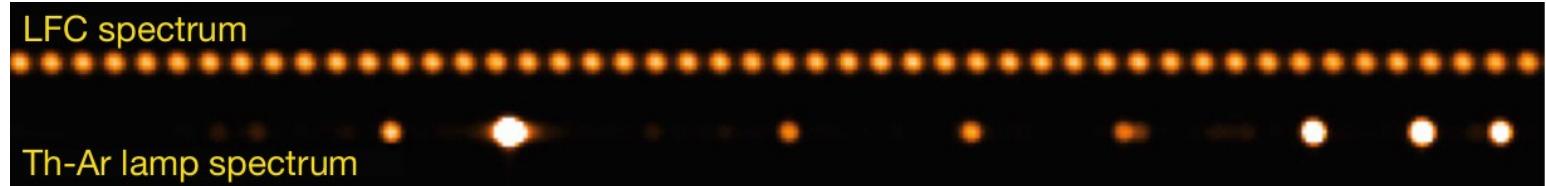
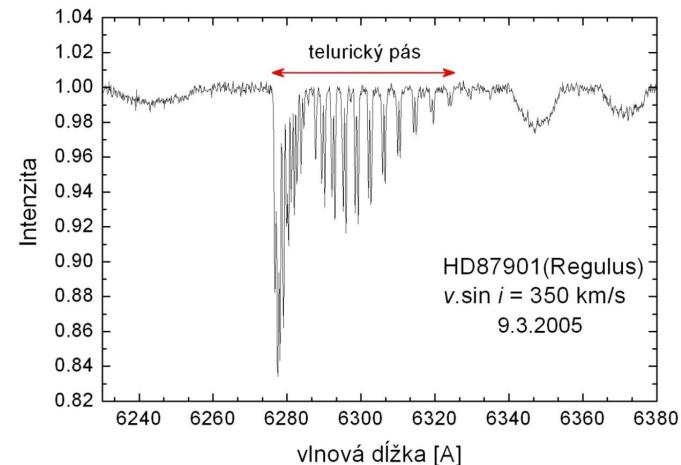
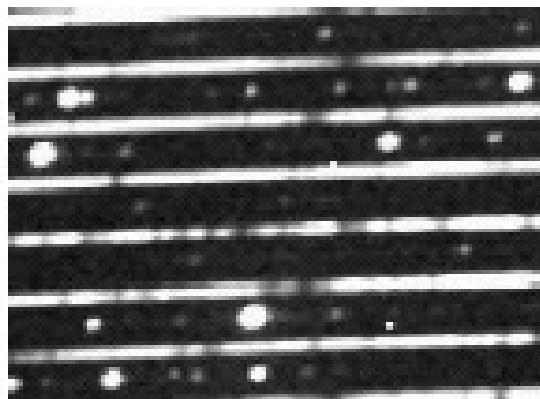
- \*  $\Delta RV = 1 \text{ m/s}$
  - \*  $\Delta \lambda = 0.00002 \text{ \AA}$
  - \* 15nm on CCD
  - \* 1/1000 of pixel
- 
- \*  $\Delta RV = 1 \text{ m/s}$
  - \*  $\Delta T = 0.01 \text{ K}$
  - \*  $\Delta p = 0.01 \text{ mBar}$



high optomechanical stability, high resolution, correct wavelength calibration

# High RV-accuracy techniques

- \* Image scrambling, changes in guiding on a slit shift the RV system
- \* Iodine cell
- \* simultaneous ThAr
- \* laser combs - promise 10cm/s accuracy
- \* telluric bands - limited to about 100 m/s accuracy but freely provided by the atmosphere

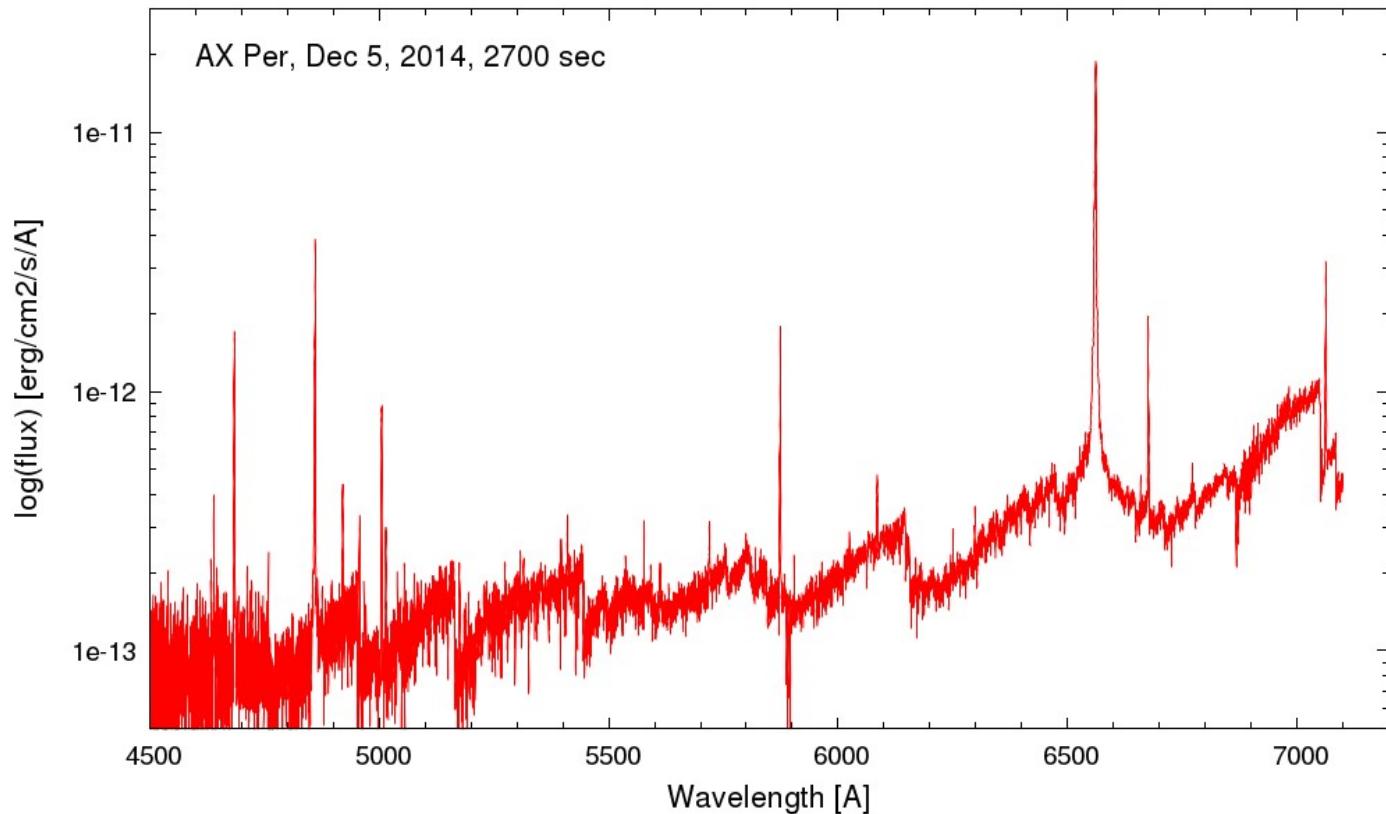


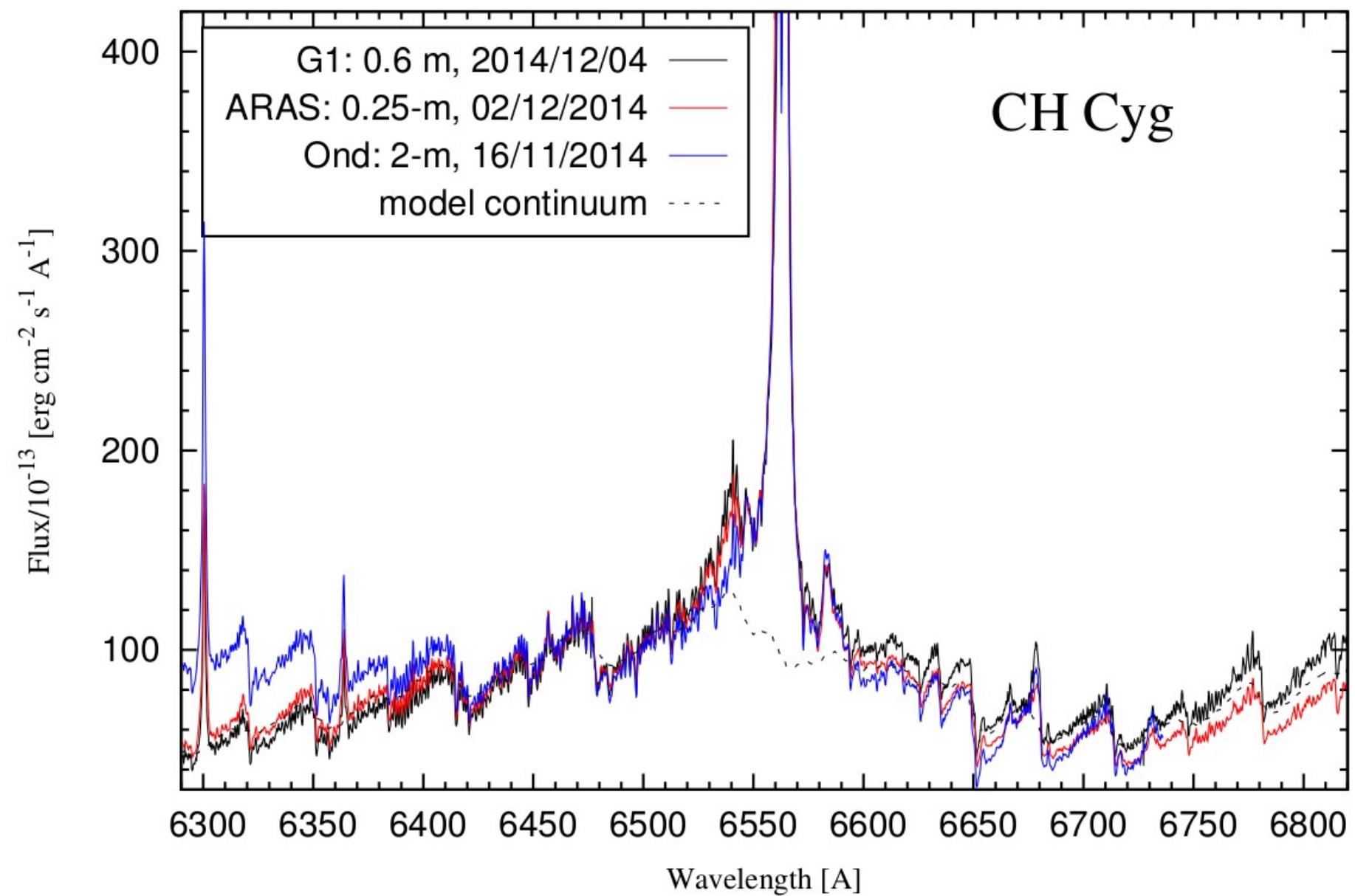
# Spectrograph throughput

- \* multiply the efficiency of all components
- \* fiber throughput, reflectance of coatings, gratings, lens transmission, detector efficiency
- \* e.g. for eShel: guiding unit and fore-optics 59%, fiber input 71%, spectrograph 21% => 8%

# Spectrophotometry

- \* Calibration to fluxes, e.g. erg/s/m<sup>2</sup>/Å using spectrophotometric standards
- \* Complicated by (i) fiber opening/slit/guiding loses, (ii) chromatic atm. refraction (for low X), (iii) atmospheric extinction,  $k = k(\lambda)$  (iv) blaze function
- \* Difficult with échelle spectrographs: blaze function hard to fully rectify
- \* long slit and low-dispersion spectrographs ideal to use parallactic orientation
- \* Multi-color photometry improves the fluxes





# Optical spectrographs at AI SAS

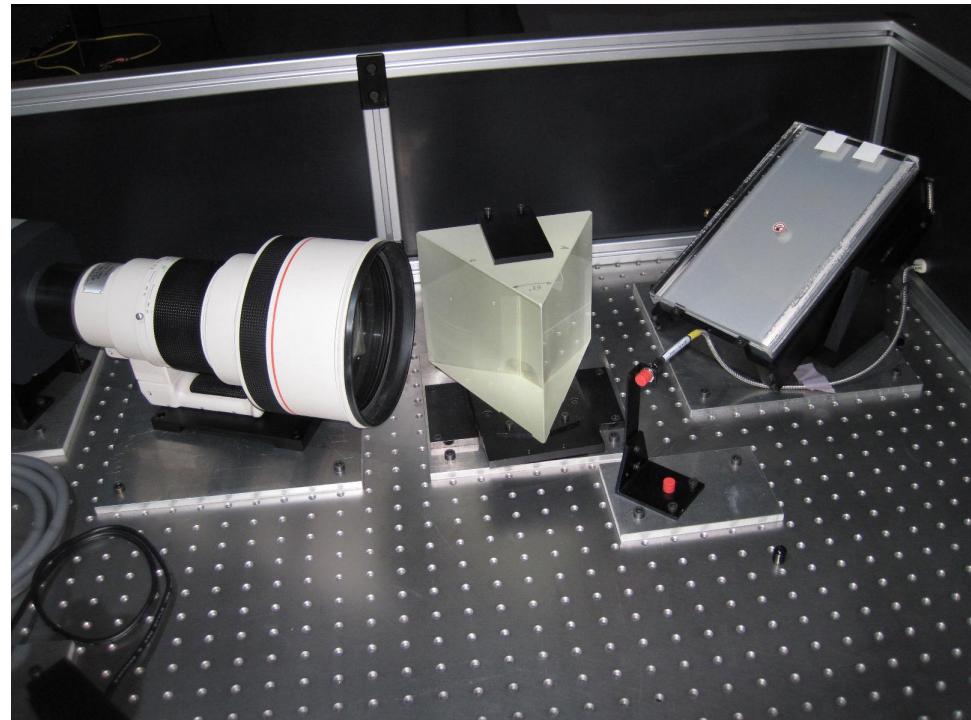
# eShel spectrograph design & parameters

- \* Littrow design with f/5, prism cross-disperser, 125mm collimator
- \* fiber-fed
- \* R2 échelle grating, 79 grooves/mm
- \* spectral resolution  $R=11000$
- \* useful spectral range: 24 orders covering 4100-7600 Å
- \* Canon f/1.8 lens: chromatic aber.
- \* 50 micron object fiber, 200 micron calibration fiber
- \* calibration lamps: ThAr, Tungsten, blue LED
- \* CCD detector: ATIK 460EX camera,  $\text{ron} = 5.1 \text{ e-}$ , gain 0.26, 2749 x 2199 pixels, 4.54  $\mu\text{m}$  pixel
- \* f/6 FIGU, WATEC 120n guiding camera



# MUSICOS spectrograph @1.3m telescope

- \* Littrow design
- \* fiber-fed
- \* grating 31.6 lines/mm, R2 échelle,  
120x250mm
- \* SF5 glass prism with 57° apex angle
- \* f/4 on-axis collimator
- \* spectral resolution  $R=35000$
- \* useful spectral range: 57 orders  
covering 4200-7300 Å
- \* Canon f/2.8 400mm lens
- \* 50 micron object fiber, 200 micron  
calibration fiber
- \* calibration lamps: ThAr, Tungsten,  
blue LED
- \* CCD detector: Andor iKon 936 DZ
- \* f/6 FIGU, WATEC 120n guiding  
camera



Thanks for your attention !

